

# CS4641 Spring 2025 Neural Networks

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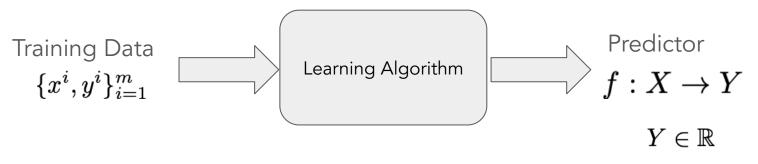
# ML Algorithm Pipeline



## General ML Algorithm Pipeline

- 1. Build probabilistic models
- 2. Derive loss function (by MLE or MAP....)
- 3. Select optimizer

# **Regression Algorithms**

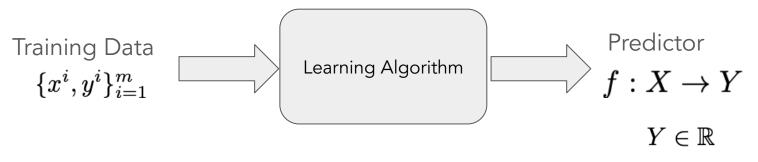


Linear Regression Pipeline

- Build probabilistic models: Gaussian Distribution + Linear Model
- 2. Derive loss function: MLE and MAP
- 3. Select optimizer

Necessary Condition vs. (Stochastic) GD

# **Regression Algorithms**



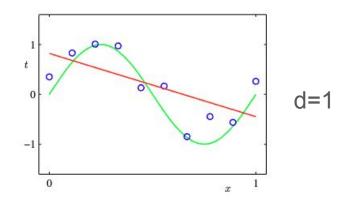
Linear Regression Pipeline

- Build probabilistic models: Gaussian Distribution + Linear Model
- $y = \theta^\top x + b$

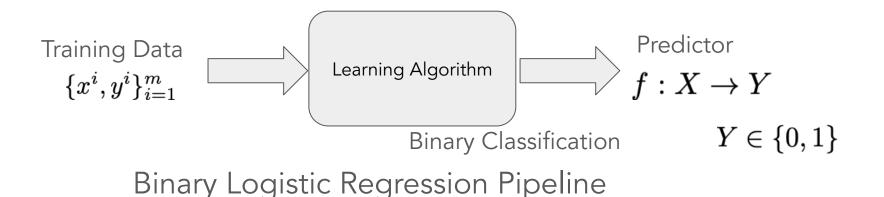
- 2. Derive loss function: MLE and MAP
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Necessary Condition vs. (Stochastic) GD

#### Linear Predictor

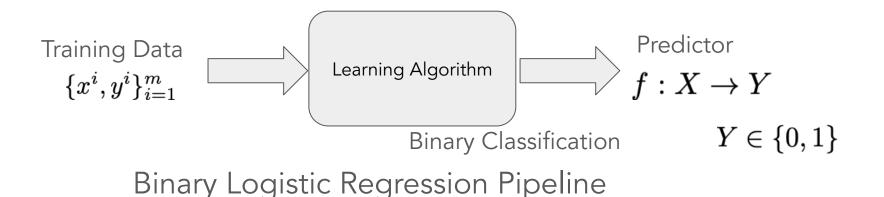


**Binary Classification Algorithms** 



- Build probabilistic models: Bernoulli Distribution + Linear Model
- 2. Derive loss function: MLE and MAP
- 3. Select optimizer: (Stochastic) Gradient Descent

**Binary Classification Algorithms** 



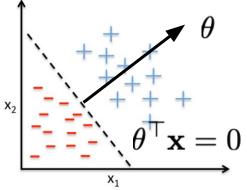
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# Logistic Regression is a Linear Classifier

- Decision boundaries for Logistic Regression?
  - At the decision boundary, label 1/0 are equiprobable.

$$P(y = 1 | \mathbf{x}, \theta) = \frac{1}{1 + e^{-\theta^{\top} \mathbf{x}}}, \qquad P(y = 0 | \mathbf{x}, \theta) = \frac{1}{1 + e^{\theta^{\top} \mathbf{x}}}$$
  
to be equal:  $e^{-\theta^{\top} \mathbf{x}} = e^{\theta^{\top} \mathbf{x}}$ , whose only solution is  $\theta^{\top} \mathbf{x} = 0$ .

- ✓ ⇒ Decision boundary is linear.
- $\checkmark$   $\Rightarrow$  Logistic regression is a <u>probabilistic linear classifier</u>.



Multiclass Logistic Regression Algorithms



Multiclass Classification  $Y \in \{0, 1, \dots, k\}$ Multiclass Logistic Regression Pipeline

- Build probabilistic models: Categorical Distribution + Linear Model
- 2. Derive loss function: MLE and MAP
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Multiclass Logistic Regression Algorithms

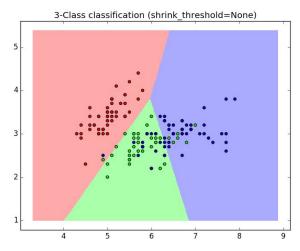


Multiclass Classification  $Y \in \{0, 1, \dots, k\}$ Multiclass Logistic Regression Pipeline

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Multiclass Logistic Regression is a Linear Classifier

• Decision boundaries for Multiclass Logistic Regression?



- $\checkmark \Rightarrow$  Decision boundary is linear.
- ✓ ⇒ Multiclass Logistic regression is a <u>probabilistic linear classifier</u>.

Naive Bayes Classification



 Build probabilistic models Multinomial + Gaussian Likelihood => Quadratic/Linear

- 2. Derive loss function (by MLE or MAP)
- 3. Select optimizer

Closed-form from Necessary Condition

Naive Bayes Classification



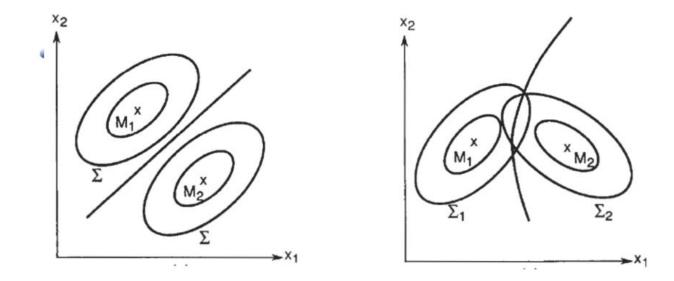
Multiclass Classification Y Gaussian Naive Bayes Pipeline

 $Y \in \{0, 1, \dots, k\}$ 

- Build probabilistic models Multinomial + Gaussian Likelihood => Quadratic/Linear
- 2. Derive loss function (by MLE or MAP)
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Closed-form from Necessary Condition

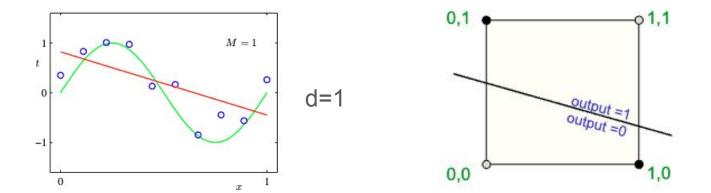
• Depending on the Gaussian distributions, the decision boundary can be very different



• Decision boundary:  $h(\mathbf{x}) = -\ln \frac{q_i(x)}{q_j(x)} = 0$ 

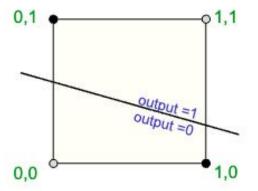
# Limitations of Linear Predictor/Classifier

- Linear predictor/classifiers (e.g., logistic regression) classify inputs based on linear combinations of features *x*<sub>i</sub>
- Many decisions involve non-linear functions of the input



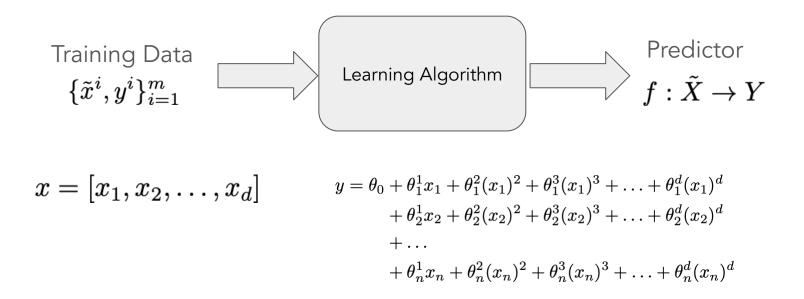
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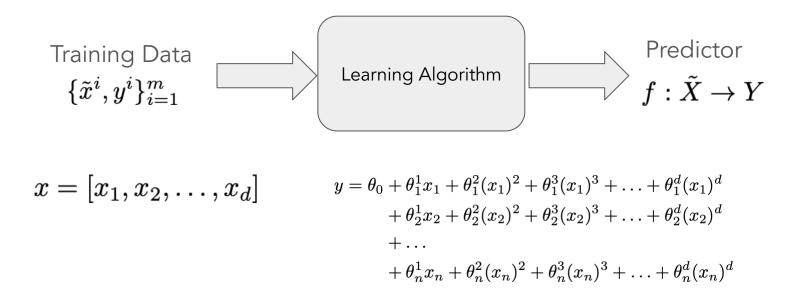


• The positive and negative cases **cannot** be separated by a plane

Nonlinear Parametrization: Polynomial Regression

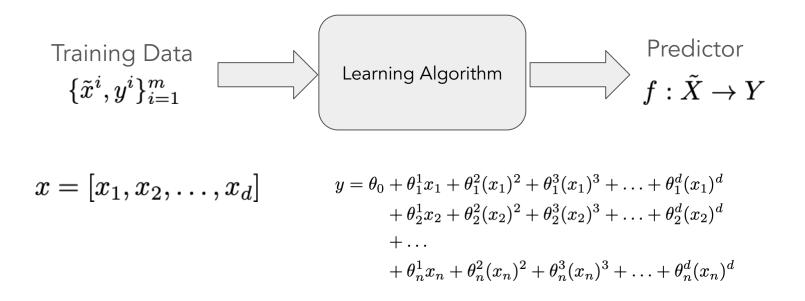


Nonlinear Parametrization: Polynomial Regression



 $x_1 \cdot x_2, \ldots, x_i \cdot x_j, \ldots$ 

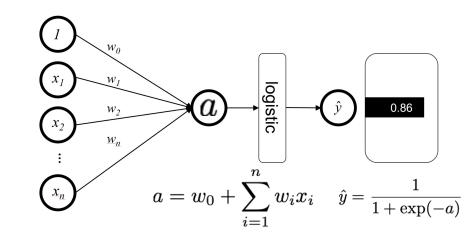
Nonlinear Parametrization: Polynomial Regression



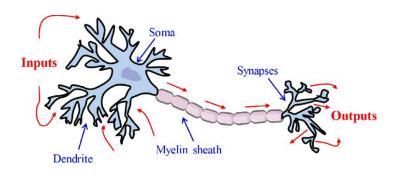
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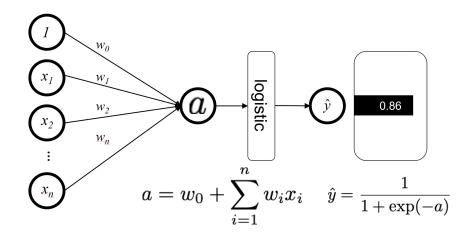
**Combinatorial Parametrization** 

Logistic Regression Revisit

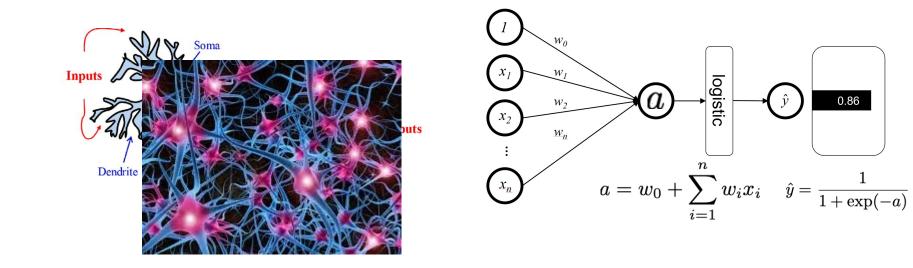


Neuron 💳 Logistic Regression



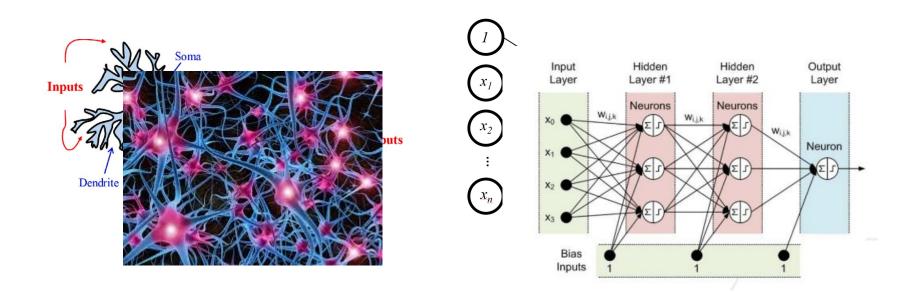


Neural Network  $\iff$  Composition of Neurons



0.86

Neural Network  $\iff$  Composition of Neurons

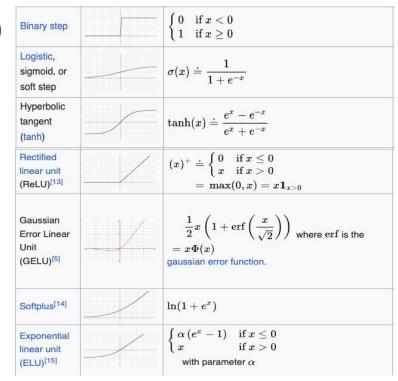


#### Alternative Neurons

• Use different nonlinear transformations f(u)

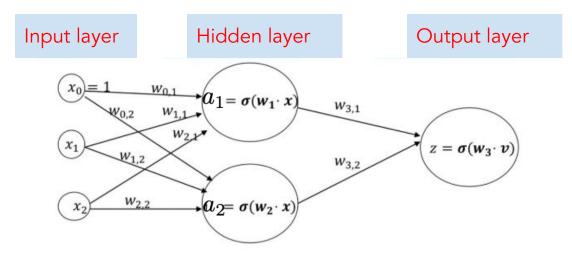
• Before that, perform weighted combination of inputs  $u = w^T x$ 

Inputs  $x_1$   $w_1$   $w_1$  combiner transform Output y  $w_2$   $w_2$   $w_2$   $w_2$   $w_2$   $w_2$   $w_2$   $w_2$   $w_2$   $w_1$   $w_1$   $w_1$  v  $w_2$   $w_2$  $w_2$ 



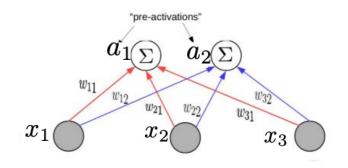
# Multi-Layer Perception: Composition of Neurons

- The classifier/regressor is a multilayer network of units
- Each unit takes some inputs and produces one output. Output of one unit can be the input of another.
  - Advantage: Can produce highly non-linear decision boundaries!
  - Sigmoid is differentiable, so can use gradient descent



• Each input x<sub>n</sub> transformed into several "pre-activations" using linear models

$$a_k = w_k^\top x = \sum_{i=1}^n w_{ki} x_i$$

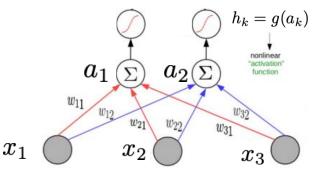


• Each input x<sub>n</sub> transformed into several "pre-activations" using linear models

$$a_k = w_k^ op x = \sum_{i=1}^n w_{ki} x_i$$

• Nonlinear activation applied on each pre-activation

$$h_k = g(a_k)$$



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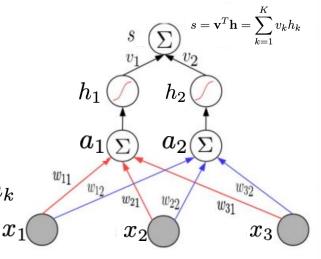
• Nonlinear activation applied on each pre-activation

$$h_k = g(a_k)$$

• A linear model applied on the new "features"  $h_k$ 

T.Z

$$s = \mathbf{v}^T \mathbf{h} = \sum_{k=1}^K v_k h_k$$



• Each input  $x_n$  transformed into several "pre-activations"

using linear models

$$a_k = w_k^\top x = \sum_{i=1}^n w_{ki} x_i$$

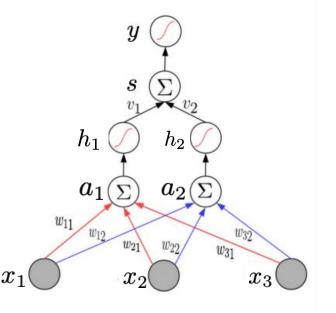
• Nonlinear activation applied on each pre-activation

$$h_k = g(a_k)$$

• A linear model applied on the new "features"  $h_k$  $s = \mathbf{v}^T \mathbf{h} = \sum_{K} v_k h_k$ 

$$s = \mathbf{v}^T \mathbf{h} = \sum_{k=1}^{N} v_k h_k$$

• Finally, the output is produced as y = o(s)



• Each input  $x_n$  transformed into several "pre-activations"

using linear models

$$a_k = w_k^{ op} x = \sum_{i=1}^n w_{ki} x_i$$

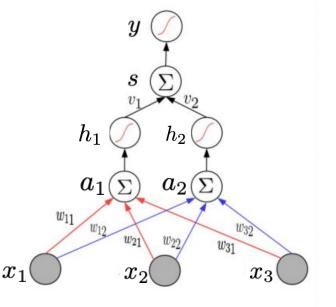
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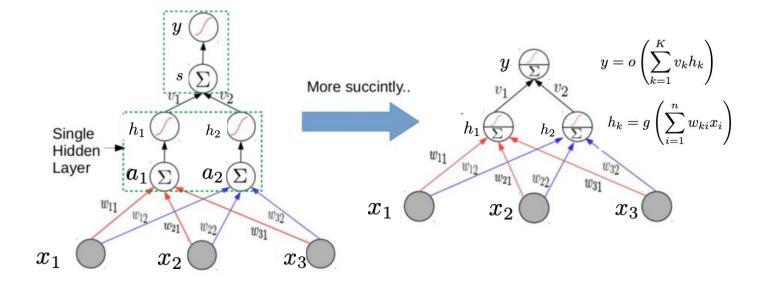
• A linear model applied on the new "features"  $h_k$ 

$$s = \mathbf{v}^T \mathbf{h} = \sum_{k=1} v_k h_k$$

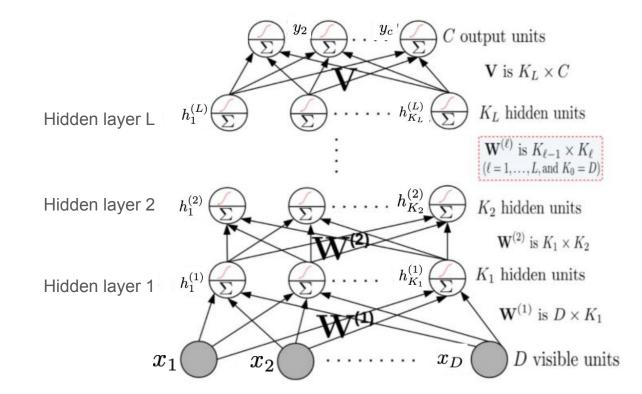
- Finally, the output is produced as y = o(s)
- Unknowns of the model  $\mathbf{w_1}, \dots, \mathbf{w_k}$  and  $\mathbf{v}$  learned by minimizing a loss  $\mathcal{L}(\mathbf{w}, \mathbf{v}) = \sum_{n=1}^{N} \ell(y_n, o(s_n))$ , e.g, squared, logistic, softmax, etc (depending on the output)



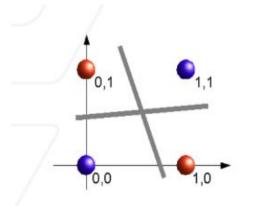
#### Compact Illustration



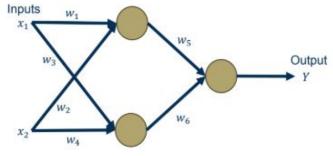
# Multi-Layer, Multi-Hidden Units and Multi-Outputs Extension



# Multi-layer Perception for XOR problem



x_1	x_2	y (color)
0	0	1
0	1	0
1	0	0
1	1	1



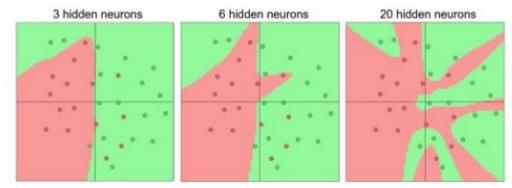
A possible set of weight:

 $(w_1, w_2, w_3, w_4, w_5, w_6) = (0.6, -0.6, -0.7, 0.8, 1, 1)$ 

# **Representational Power**

• Neural network with at least one hidden layer is a universal approximator (can represent any function).

Proof in: Approximation by Superpositions of Sigmoidal Function, Cybenko, paper

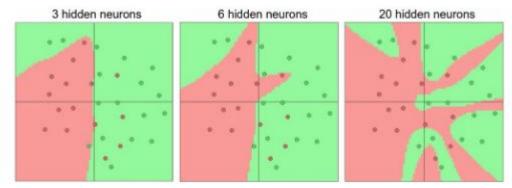


• The capacity of the network increases with more hidden units and more hidden layers

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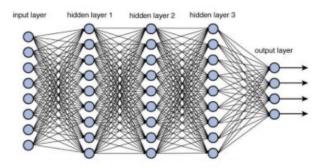


• The capacity of the network increases with more hidden units and more hidden layers (Depth vs. Width)

#### Neural Network Architecture

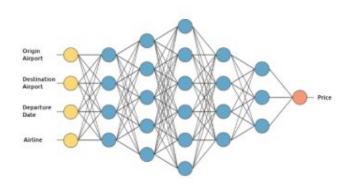
#### Multi-Layer Perceptron (MLP, 60's -):

**FF with Fully connected (***dense***) layers:** each unit of layer *i* is <u>fully connected</u> with the units of the previous layer

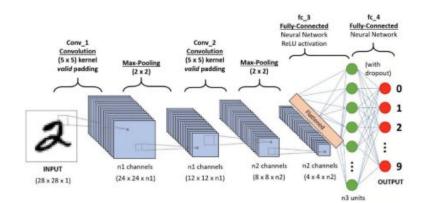


#### **Convolutional Neural Network (CNN):**

Not (all) fully connected layers

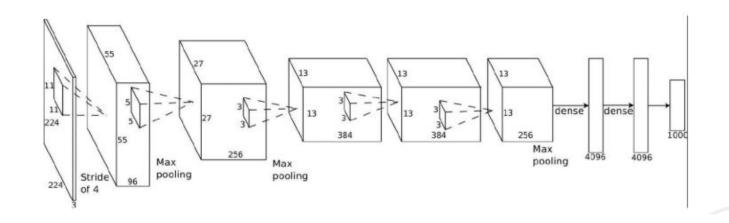


#### Deep network (>3 hidden layers?)



# AlexNet

- 8 layer convolution neural network [Krizhevsky et al. 2012] achieved the state-of-the-art result (beating the second place by 10%).
  - Fist 5 layers: convolution + max pooling
  - Next 2 layers: fully connected nonlinear neurons
  - Last layer: multiclass logistic regression



# Generative Pretrained Transformer (GPT)

