

CX4240 Spring 2026


# Supervised Learning: Linear Regression

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# Organization

- ***Background knowledge***
  - Probability and Statistics, Linear Algebra, Optimization, Coding skills (PyTorch and JAX)
- ***Supervised learning***
- ***Unsupervised learning***
- ***Advanced Topics***

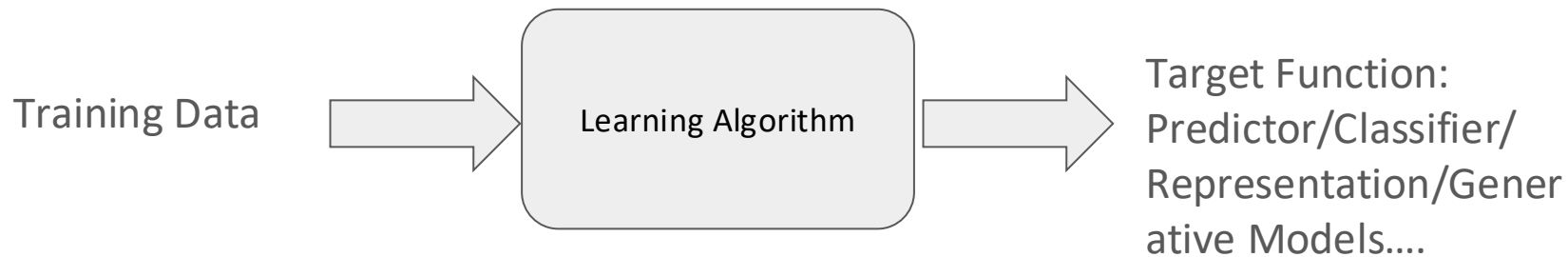
# Syllabus

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  - ***Supervised learning***
  - ***Unsupervised learning***
  - ***Advanced Topics: LLM & RL***
- 
- Modeling: **what to learn**  
Learning: **how to learn**  
Implementation

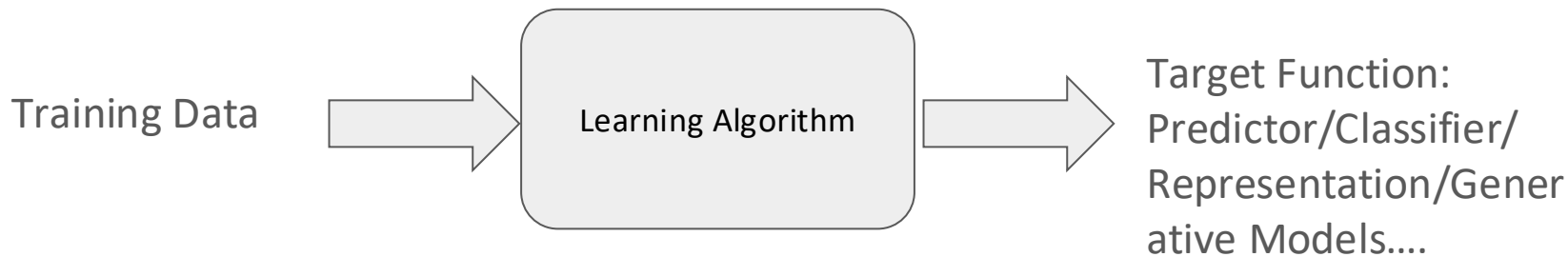
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- Modeling: Probability and Statistics, Linear Algebra  
Learning: Optimization, Linear Algebra  
Implementation: Coding (PyTorch/JAX)

# ML Algorithm Pipeline




# ML Algorithm Pipeline



## General ML Algorithm Pipeline

1. Build probabilistic models
2. Derive loss function (by **MLE/MAP**, maximum margin, contrastive...)
3. Select optimizer

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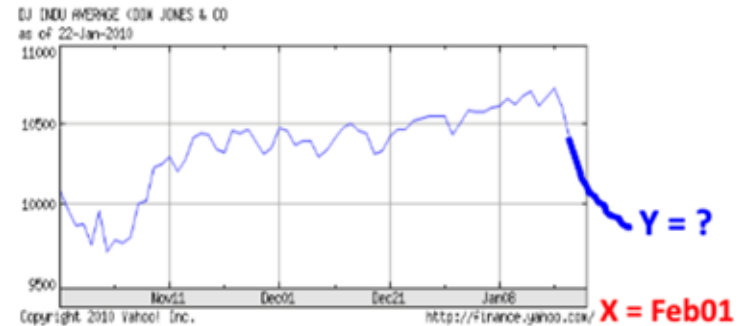
# Supervised Learning

**Goal:** Construct a predictor  $f: X \rightarrow Y$



Sports  
Science  
News

**Classification:**  
discrete categories



**Regression:**  
Real-valued numbers

# Classification Tasks



# Regression Tasks

## Weather Prediction



## Estimating Contamination



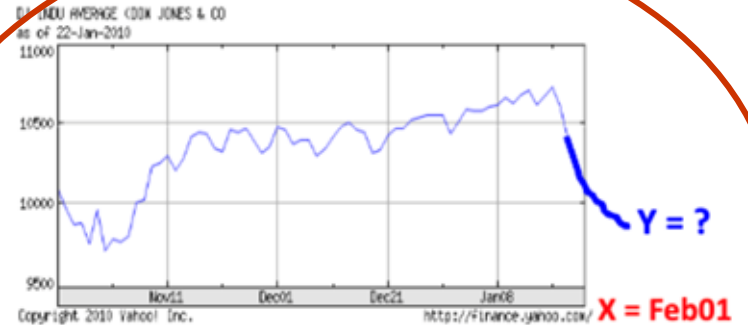
# Supervised Learning

**Goal:** Construct a **predictor**  $f: X \rightarrow Y$  to minimize a risk (performance measure)  $R(f)$ .



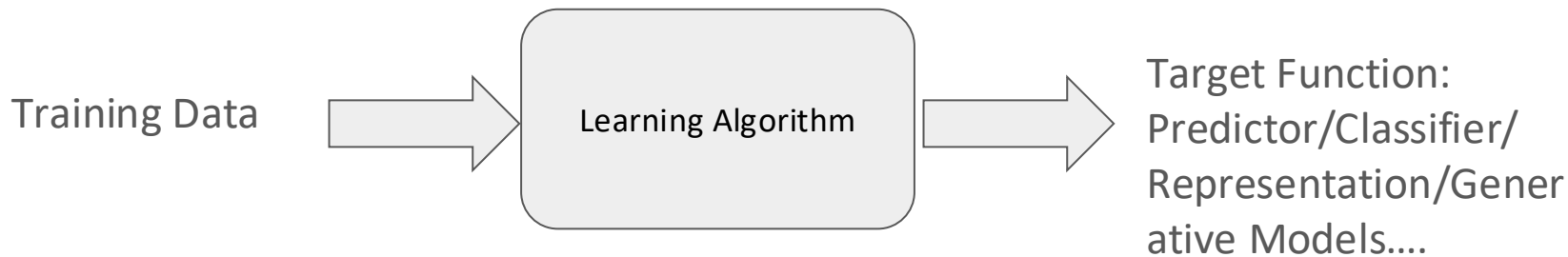
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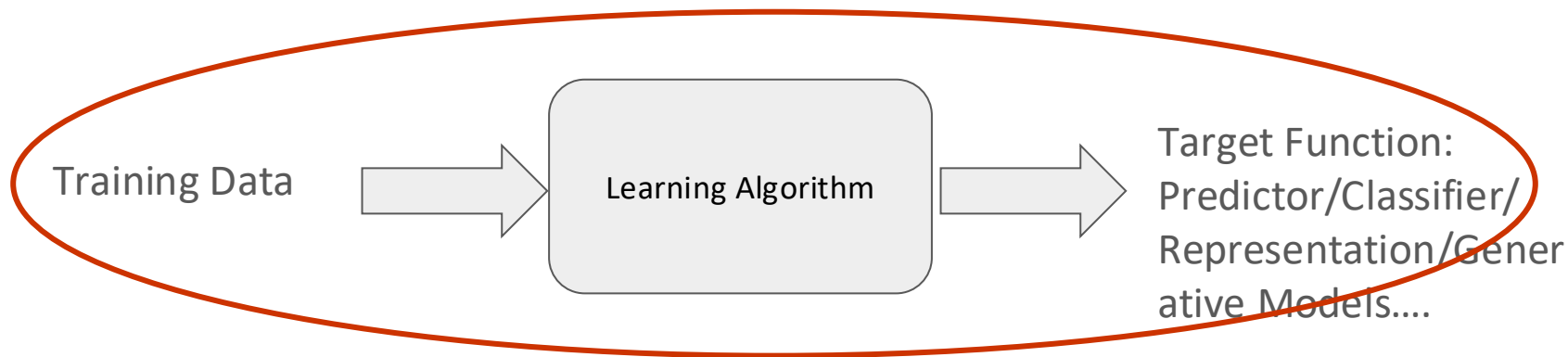
# ML Algorithm Pipeline



## General ML Algorithm Pipeline

1. Build probabilistic models
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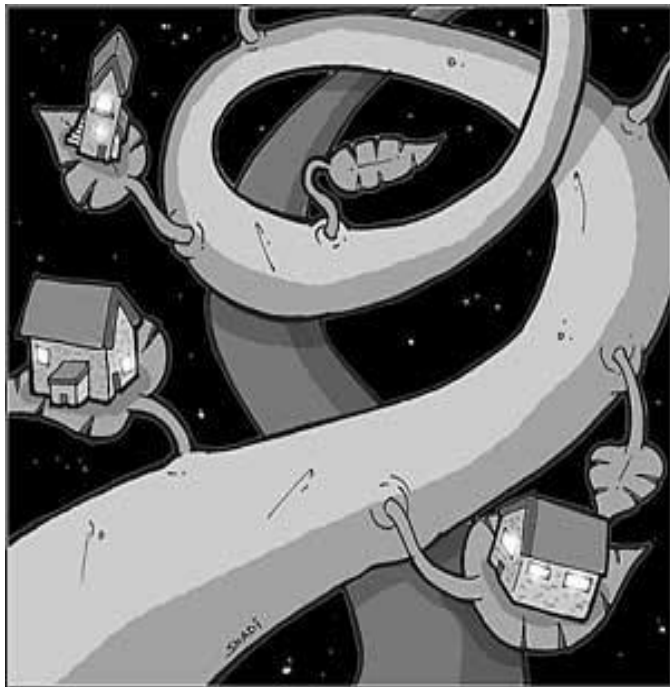
# ML Algorithm Pipeline



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# Machine Learning for Apartment Hunting

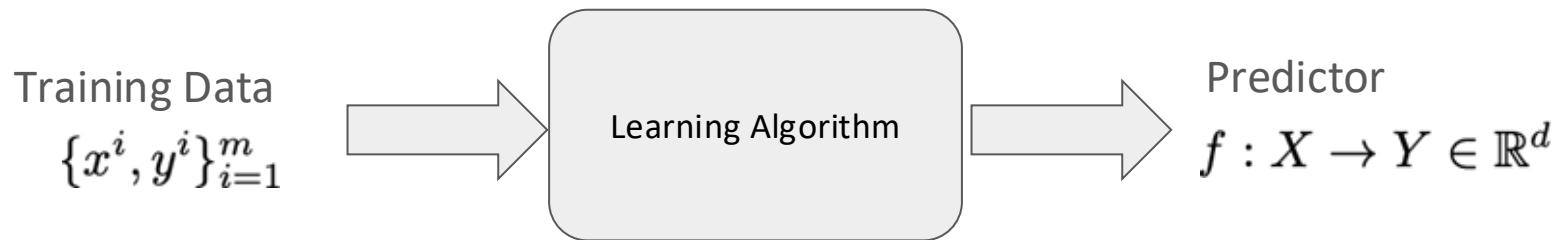


- Suppose you are to move to Atlanta
- And you want to find the **most reasonably priced** apartment satisfying your **needs**:

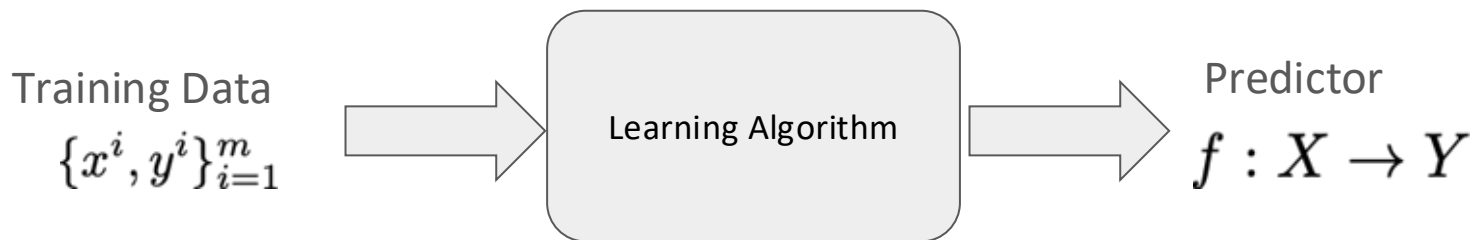
$X$   $y$

Living area (ft <sup>2</sup> )	# bedroom	Monthly rent (\$)
230	1	900
506	2	1800
433	2	1500
190	1	800
...		
150	1	?
270	1.5	?

# Regression algorithms



# Regression algorithms

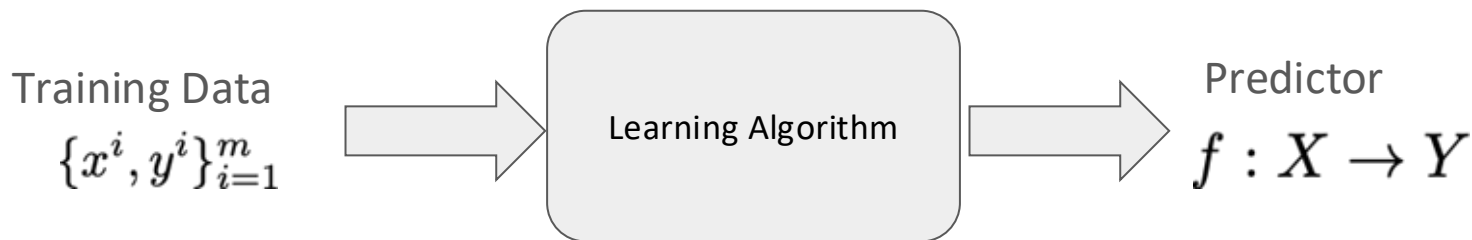


$$y = \theta_0 + \theta_1 x_1 + \dots + \theta_n x_n$$

- **Features:**
  - Living area, distance to campus, # of bedroom ...
  - Denotes as  $x = (x_1, x_2, \dots, x_n)^\top$
- **Target**
  - Rent
  - Denote as  $y$
- **Training set**
  - $X = (x^1, x^2, \dots, x^m)$
  - $y = (y^1, y^2, \dots, y^m)^\top$

Living area (ft <sup>2</sup> )	# bedroom	Monthly rent (\$)
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# Regression algorithms



## General ML Algorithm Pipeline

1. Build probabilistic models
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## Probabilistic Model:

### Linear Regression Model with Gaussian Noise

- Assume  $y$  is a linear function of  $x$  (features) plus noise  $\epsilon$

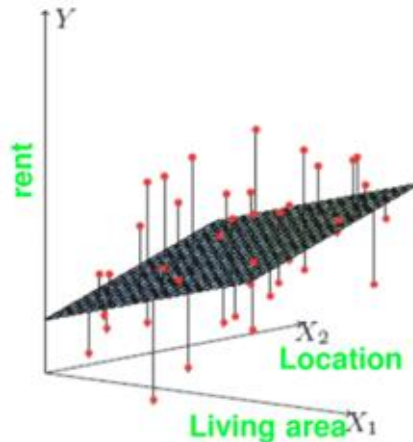
$$y = \theta_0 + \theta_1 x_1 + \cdots + \theta_n x_n + \epsilon$$

where  $\epsilon$  is an error model as Gaussian  $N(0, \sigma^2)$

- Let  $\theta = (\theta_0, \theta_1, \dots, \theta_n)^\top$ , and augment data by one dimension

$$x \leftarrow (1, x)^\top$$

Then  $y = \theta^\top x + \epsilon$



## Probabilistic Model: Gaussian Likelihood

- Assume  $y$  is a linear in  $x$  plus noise  $\epsilon$

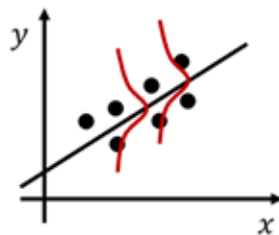
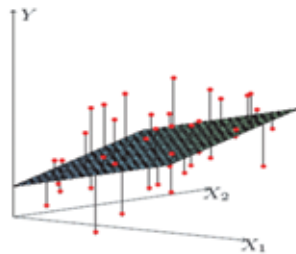
$$y = \theta^\top x + \epsilon$$

- Assume  $\epsilon$  follows a Gaussian  $N(0, \sigma)$

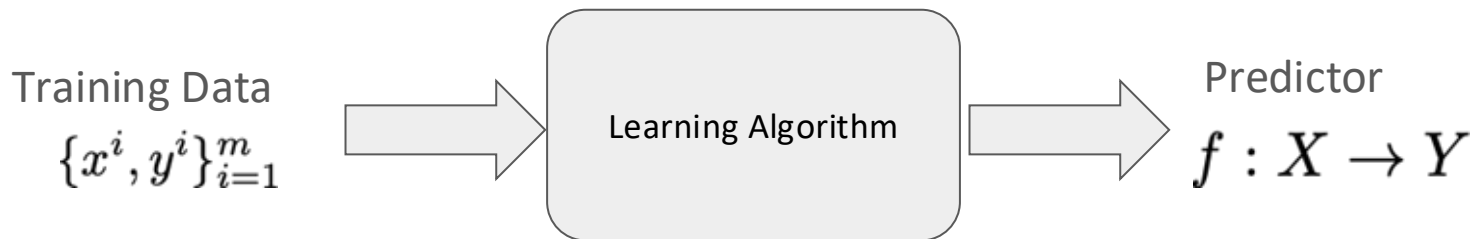
$$p(y^i | x^i; \theta) = \frac{1}{\sqrt{2\pi}\sigma} \exp \left( -\frac{(y^i - \theta^\top x^i)^2}{2\sigma^2} \right)$$

- By independence assumption, likelihood is

$$L(\theta) = \prod_i^m p(y^i | x^i; \theta) = \left( \frac{1}{\sqrt{2\pi}\sigma} \right)^m \exp \left( -\frac{\sum_i^m (y^i - \theta^\top x^i)^2}{2\sigma^2} \right)$$



# Regression algorithms



## General ML Algorithm Pipeline

1. Build probabilistic models
2. Derive loss function (by MLE or MAP)
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## Maximum log-Likelihood Estimation (MLE)

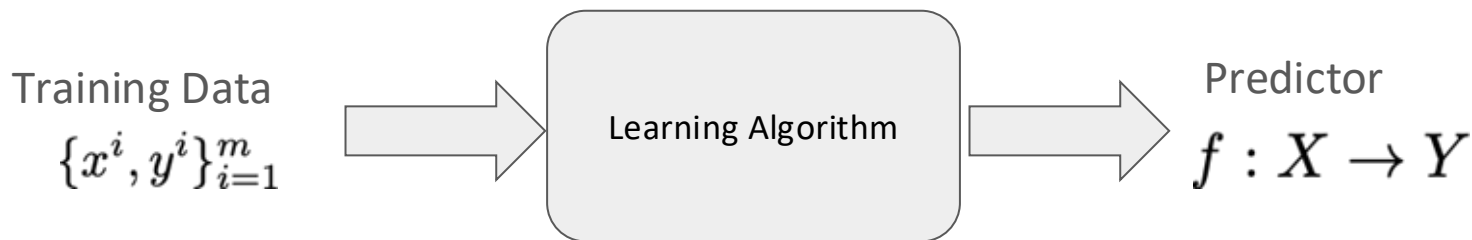
$$L(\theta) = \prod_i^m p(y^i|x^i; \theta) = \left(\frac{1}{\sqrt{2\pi}\sigma}\right)^m \exp\left(-\frac{\sum_i^m (y^i - \theta^\top x^i)^2}{2\sigma^2}\right)$$

## Maximum log-Likelihood Estimation (MLE)

$$L(\theta) = \prod_i^m p(y^i|x^i; \theta) = \left(\frac{1}{\sqrt{2\pi}\sigma}\right)^m \exp\left(-\frac{\sum_i^m (y^i - \theta^\top x^i)^2}{2\sigma^2}\right)$$

$$\max_{\theta} \log L(\theta) = -\frac{1}{2\sigma^2} \sum_{i=1}^m (y^i - \theta^\top x^i)^2 - m \log(\sqrt{2\pi}\sigma)$$

# Regression algorithms



## General ML Algorithm Pipeline

1. Build probabilistic models
2. Derive loss function (by MLE or MAP)
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## Select Optimizer

$$\min_{\theta} -\log L(\theta) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2$$

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$$\min_{\theta} -\log L(\theta) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2$$

- Necessary Condition
- (Stochastic) Gradient Descent

## Necessary Condition

$$\min_{\theta} -\log L(\theta) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^{\top} x^i)^2$$

$$\frac{\partial \log L(\theta)}{\partial \theta} = 0$$

## Necessary Condition

$$\min_{\theta} -\log L(\theta) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^{\top} x^i)^2$$

$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} \sum_{i=1}^m (y^i - \theta^{\top} x^i) x^{i\top} = 0$$

## Necessary Condition

$$\min_{\theta} -\log L(\theta) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2$$

$$\begin{aligned} \frac{\partial \log L(\theta)}{\partial \theta} &= -\frac{2}{m} \sum_{i=1}^m (y^i - \theta^\top x^i) x^{i\top} = 0 \\ \Leftrightarrow -\frac{2}{m} \sum_{i=1}^m y^i x^i + \frac{2}{m} \sum_{i=1}^m x^i x^{i\top} \theta &= 0 \end{aligned}$$

## Necessary Condition

$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} \sum_{i=1}^m y^i x^i + \frac{2}{m} \sum_{i=1}^m x^i x^{i^\top} \theta = 0$$

## Necessary Condition

$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} \sum_{i=1}^m y^i x^i + \frac{2}{m} \sum_{i=1}^m x^i x^{i\top} \theta = 0$$

$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} (x^1 \dots, x^m) (y^1 \dots, y^m)^\top + \frac{2}{m} (x^1, \dots, x^m) (x^1, \dots, x^m)^\top \theta = 0$$

Define  $X = (x^1, x^2, \dots, x^m)$ ,  $y = (y^1, y^2, \dots, y^m)^\top$ , gradient becomes

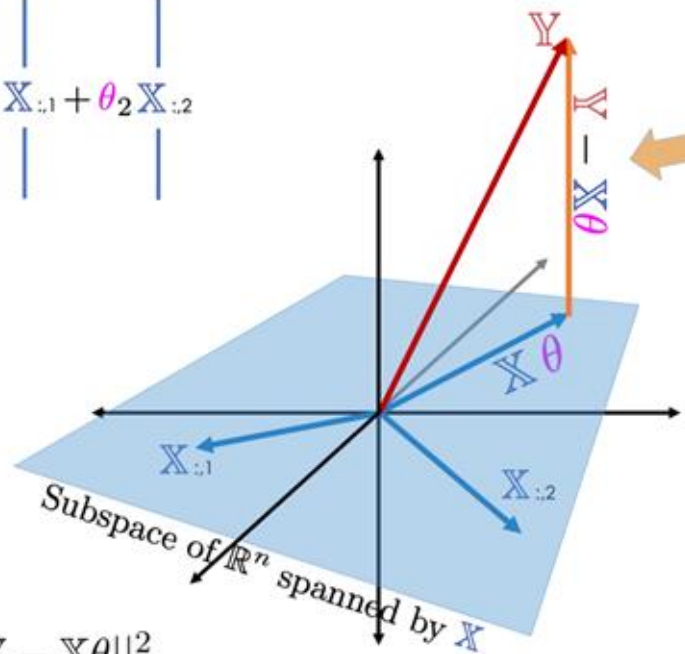
$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} Xy + \frac{2}{m} XX^\top \theta = 0$$

$$\Rightarrow \hat{\theta} = (XX^\top)^{-1} Xy$$

# Geometric Interpretation

$$\hat{\theta} = (XX^T)^{-1}Xy$$

$$\begin{bmatrix} \vdots \\ \hat{Y} \\ \vdots \end{bmatrix} = \theta_1 \begin{bmatrix} \vdots \\ X_{:,1} \\ \vdots \end{bmatrix} + \theta_2 \begin{bmatrix} \vdots \\ X_{:,2} \\ \vdots \end{bmatrix}$$



$$R(\theta) = \frac{1}{n} \|Y - X\theta\|_2^2$$

## Select Optimizer

$$\min_{\theta} -\log L(\theta) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^{\top} x^i)^2$$

- Necessary Condition
- (Stochastic) Gradient Descent

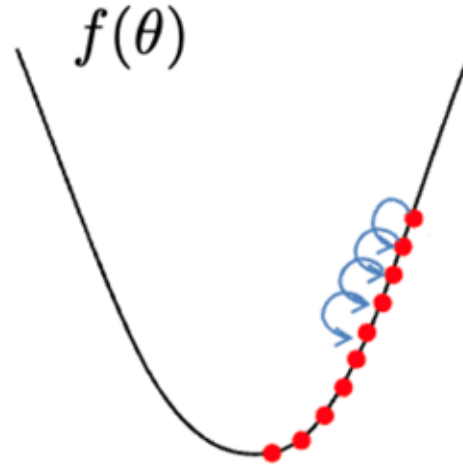
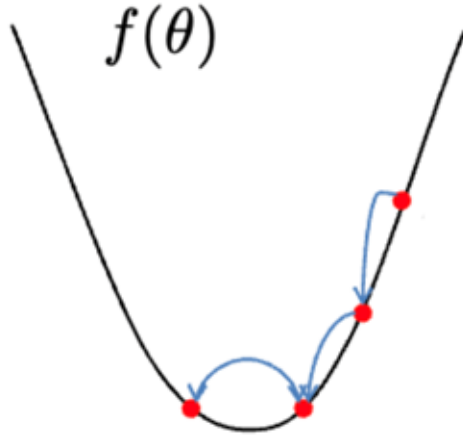
## Gradient Method Revisit

$$\min_{\theta} \underbrace{-\log L(\theta) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2}_{f(\theta)}$$

choose an initial  $\theta^1 \in \mathbf{R}^d$  and  $h^1 > 0$  (e.g.,  $\theta^1 = 0, h^1 = 1$ )  
for  $k = 1, 2, \dots, k^{\max}$

1. compute  $\nabla f(\theta^k)$ ; quit if  $\|\nabla f(\theta^k)\|_2$  is small enough
2. form tentative update  $\theta^{\text{tent}} = \theta^k - h^k \nabla f(\theta^k)$
3. if  $f(\theta^{\text{tent}}) < f(\theta^k)$ , set  $\theta^{k+1} = \theta^{\text{tent}}, h^{k+1} = 1.2h^k$
4. else set  $h^k := 0.5h^k$  and go to step 2

# Effect of Learning Rate in GD



**Large**  $\alpha \Rightarrow$  Fast convergence but larger residual error. Also possible oscillation.

**Small**  $\alpha \Rightarrow$  Slow convergence but small residual error.

## Gradient Calculation

$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} \sum_{i=1}^m (y^i - \theta^\top x^i) x^i$$

form tentative update  $\theta^{\text{tent}} = \theta^k - h^k \nabla f(\theta^k)$

$$\theta^k + \frac{h^k}{m} \sum_{i=1}^m (y^i - (\theta^k)^\top x^i) (x^i)^\top$$

# Gradient Method Revisit

choose an initial  $\theta^1 \in \mathbf{R}^d$  and  $h^1 > 0$  (e.g.,  $\theta^1 = 0, h^1 = 1$ )  
for  $k = 1, 2, \dots, k^{\max}$

## Stochastic Approximation

1. compute  ~~$\nabla f(\theta^k)$~~ ; quit if  $\|\nabla f(\theta^k)\|_2$  is small enough
2. form tentative update  $\theta^{\text{tent}} = \theta^k - h^k \nabla f(\theta^k)$
3. if  $f(\theta^{\text{tent}}) < f(\theta^k)$ , set  $\theta^{k+1} = \theta^{\text{tent}}, h^{k+1} = 1.2h^k$
4. else set  $h^k := 0.5h^k$  and go to step 2

## Stochastic Gradient Descent

$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} \sum_{i=1}^m (y^i - \theta^\top x^i) x^i \approx (y^i - \hat{\theta}^t{}^\top x^i) x^i$$

Initialize  $\theta^0 \in \mathbb{R}^d$  randomly Iterate until convergence:

- 1 Randomly sample a point  $(x_i, y_i)$  from the  $n$  data points
- 2 Compute noisy gradient  $\tilde{g}^t = (y^i - (\theta^t)^\top x^i)(x^i)^\top$
- 3 Update (GD):  $\theta^{t+1} = \theta^t - \eta \tilde{g}^t$

# Recap

- Stochastic gradient update rule

$$\hat{\theta}^{t+1} \leftarrow \hat{\theta}^t + \beta \left( y^i - (\hat{\theta}^t)^\top x^i \right) x^i$$

- Pros: online, low per-step cost
- Cons: coordinate, (sometimes) slow-converging

- Gradient descent

$$\hat{\theta}^{t+1} \leftarrow \hat{\theta}^t + \frac{\alpha}{m} \sum_{i=1}^m \left( y^i - (\hat{\theta}^t)^\top x^i \right) x^i$$

- Pros: fast-converging, easy to implement
- Cons: need to read all data

- Solve normal equations

$$(X^\top X) \hat{\theta} = X^\top y$$

- Pros: a single-shot algorithm! Easiest to implement
- Cons: need to compute inverse, expensive, numerical issue (e.g., matrix is singular ...)

# Summary

## General ML Algorithm Pipeline

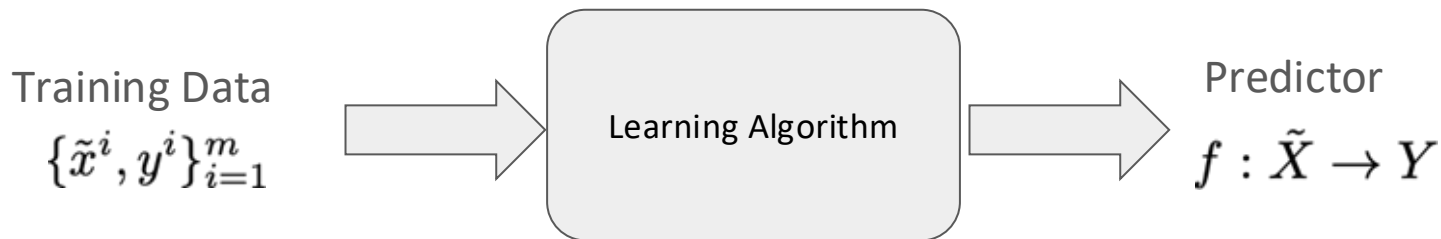
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# Polynomial Regression



- **Features:**

- Living area, distance to campus, # of bedroom ...
- Denotes as  $\tilde{x} = [1, x_1, (x_1)^2, \dots, (x_1)^d, \dots, x_n, \dots, (x_n)^d]$

- **Target**

- Rent
- Denote as  $y$

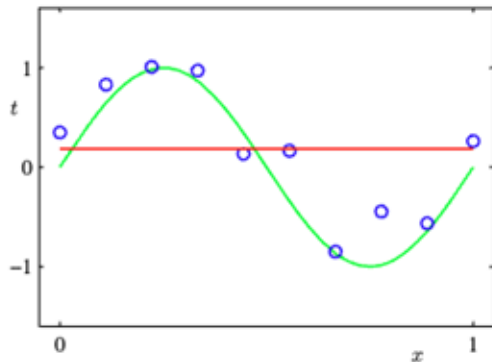
- **Training set**

$$\tilde{X} = [\tilde{x}^1, \tilde{x}^2, \dots, \tilde{x}^m]$$
$$y = (y^1, y^2, \dots, y^m)^\top$$

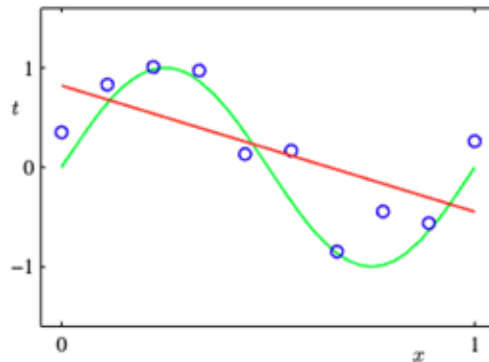
$$y = \theta_0 + \theta_1^1 x_1 + \theta_1^2 (x_1)^2 + \theta_1^3 (x_1)^3 + \dots + \theta_1^d (x_1)^d$$
$$+ \theta_2^1 x_2 + \theta_2^2 (x_2)^2 + \theta_2^3 (x_2)^3 + \dots + \theta_2^d (x_2)^d$$
$$+ \dots$$
$$+ \theta_n^1 x_n + \theta_n^2 (x_n)^2 + \theta_n^3 (x_n)^3 + \dots + \theta_n^d (x_n)^d$$

# Overfitting with Increased Degree

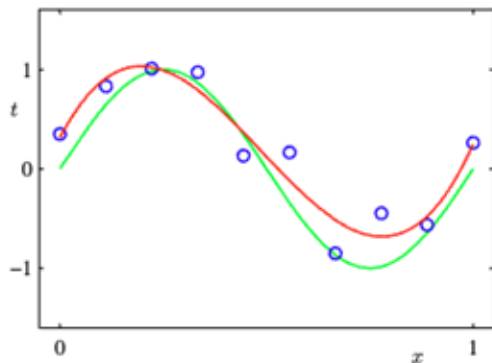
$d=0$



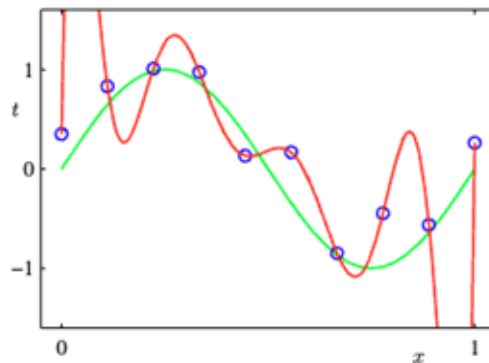
$d=1$



$d=3$



$d=9$



# Summary

## General ML Algorithm Pipeline

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3. Select optimizer

## Maximum a Posteriori (MAP)

$$L(\theta) = \prod_i^m p(y^i | x^i; \theta) = \left( \frac{1}{\sqrt{2\pi}\sigma} \right)^m \exp \left( - \frac{\sum_i^m (y^i - \theta^\top x^i)^2}{2\sigma^2} \right) \quad \text{Likelihood}$$

$$p(\theta) \propto \exp(-\lambda \|\theta\|^2) \quad \text{Gaussian Prior}$$

## Maximum a Posteriori (MAP)

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$$p(\theta) \propto \exp(-\lambda \|\theta\|_2^2) \quad \text{Gaussian Prior}$$

$$p(\theta|\{x^i, y^i\}_{i=1}^m) = \frac{\prod_{i=1}^m p(y^i|x^i, \theta)p(\theta)}{\int \prod_{i=1}^m p(y^i|x^i, \theta)p(\theta)d\theta} \quad \text{Posterior: Bayes' Rule}$$

# Maximum a Posteriori (MAP)

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$$\max_{\theta} \log p(\theta|\{x^i, y^i\}_{i=1}^m) \quad \text{MAP}$$

## Maximum a Posteriori (MAP)

$$L(\theta) = \prod_i^m p(y^i|x^i; \theta) = \left(\frac{1}{\sqrt{2\pi}\sigma}\right)^m \exp\left(-\frac{\sum_i^m (y^i - \theta^\top x^i)^2}{2\sigma^2}\right) \quad \text{Likelihood}$$

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$$p(\theta|\{x^i, y^i\}_{i=1}^m) = \frac{\prod_{i=1}^m p(y^i|x^i, \theta)p(\theta)}{\int \prod_{i=1}^m p(y^i|x^i, \theta)p(\theta)d\theta} \quad \begin{array}{l} \text{Posterior: Bayes' \\ Rule} \end{array}$$

$$\begin{aligned} \max_{\theta} \log p(\theta|\{x^i, y^i\}_{i=1}^m) &= \log L(\theta) + \log p(\theta) && \text{Ridge Regression} \\ &\propto -\frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2 - \lambda \|\theta\|_2^2 \end{aligned}$$

## Maximum a Posteriori (MAP)

$$L(\theta) = \prod_i^m p(y^i | x^i; \theta) = \left( \frac{1}{\sqrt{2\pi}\sigma} \right)^m \exp \left( - \frac{\sum_i^m (y^i - \theta^\top x^i)^2}{2\sigma^2} \right) \quad \text{Likelihood}$$

$$p(\theta) \propto \exp(-\lambda \|\theta\|_1) \quad \text{Laplacian Prior}$$

$$p(\theta | \{x^i, y^i\}_{i=1}^m) = \frac{\prod_{i=1}^m p(y^i | x^i, \theta) p(\theta)}{\int \prod_{i=1}^m p(y^i | x^i, \theta) p(\theta) d\theta} \quad \text{Posterior: Bayes' Rule}$$

$$\begin{aligned} \max_{\theta} \log p(\theta | \{x^i, y^i\}_{i=1}^m) &= \log L(\theta) + \log p(\theta) \\ &\propto -\frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2 - \lambda \|\theta\|_1 \end{aligned} \quad \text{Lasso}$$

## Select Optimizer

$$\min_{\theta} -\log p(\theta|\{x^i, y^i\}_{i=1}^m) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2 + \lambda \|\theta\|_2^2$$

- Necessary Condition
- (Stochastic) Gradient Descent

## Necessary Condition

$$\min_{\theta} -\log p(\theta|\{x^i, y^i\}_{i=1}^m) \propto \frac{1}{m} \sum_{i=1}^m (y^i - \theta^\top x^i)^2 + \lambda \|\theta\|_2^2$$

$$\frac{\partial \log L(\theta)}{\partial \theta} = -\frac{2}{m} \sum_{i=1}^m (y^i - \theta^\top x^i) x^i \quad \frac{\partial \lambda \theta^\top \theta}{\partial \theta} = 2\lambda \theta$$

$$\frac{2}{m} \sum_{i=1}^m y^i x^i - \frac{2}{m} \sum_{i=1}^m x^i (x^i)^\top \theta + 2\lambda \theta = 0$$

## Necessary Condition

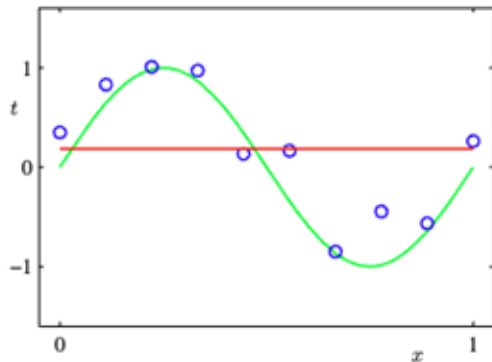
$$\frac{2}{m} \sum_{i=1}^m y^i x^i - \frac{2}{m} \sum_{i=1}^m x^i (x^i)^\top \theta + 2\lambda \theta = 0$$

$$\frac{2}{m} Xy - \frac{2}{m} XX^\top \theta + \textcolor{red}{2\lambda} \theta = 0$$

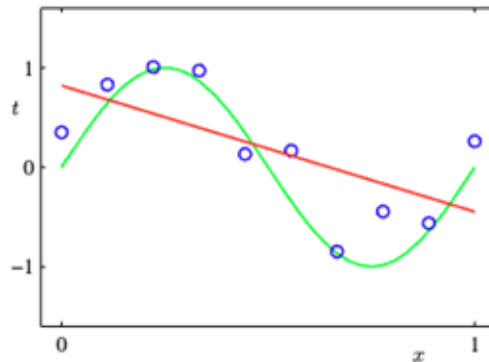
$$\Rightarrow \hat{\theta} = (XX^\top + \textcolor{red}{\lambda m} I)^{-1} Xy$$

# Overfitting with Increased Degree

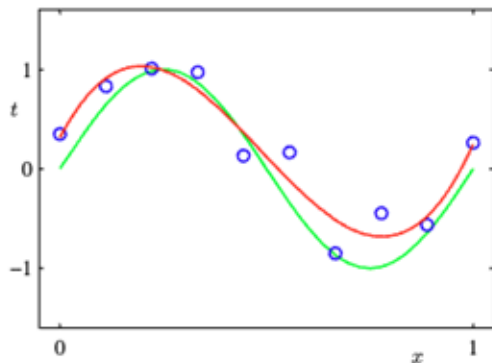
$d=0$



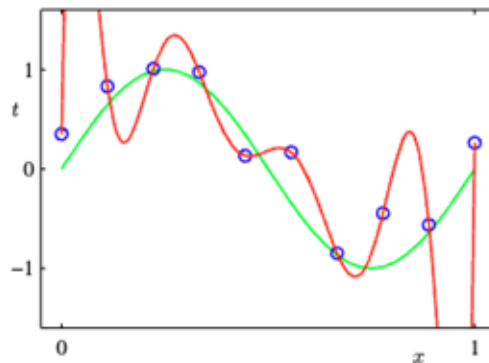
$d=1$



$d=3$

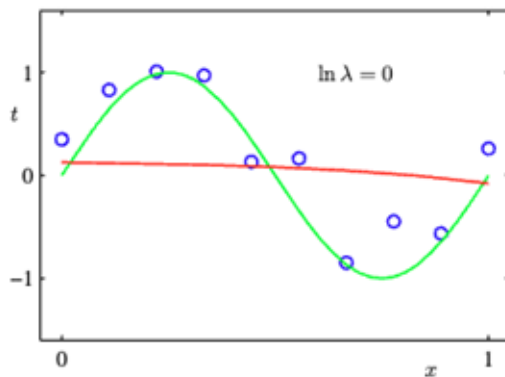
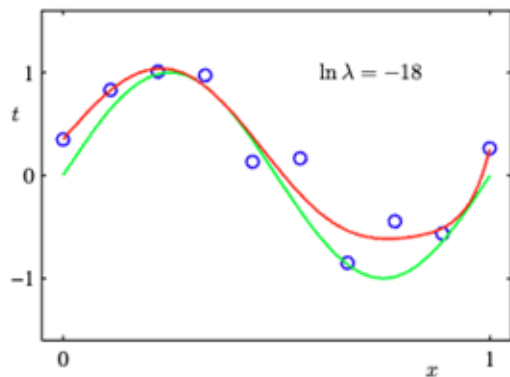


$d=9$



# Best Degree?

$d=9$



$\ln \lambda = -\infty$	$\ln \lambda = -18$	$\ln \lambda = 0$
0.35	0.35	0.13
232.37	4.74	-0.05
-5321.83	-0.77	-0.06
48568.31	-31.97	-0.05
-231639.30	-3.89	-0.03
640042.26	55.28	-0.02
-1061800.52	41.32	-0.01
1042400.18	-45.95	-0.00
-557682.99	-91.53	0.00
125201.43	72.68	0.01

- MLE with appropriate  $d$
- MAP with large  $d$ , regularization will select the appropriate model

# MLE vs. MAP

## MLE

- We chose the “best”  $\theta$  that maximized the **likelihood** given data
- No prior

$$\hat{\theta} = (XX^T)^{-1}Xy$$

- Numerical issue
- Overfitting

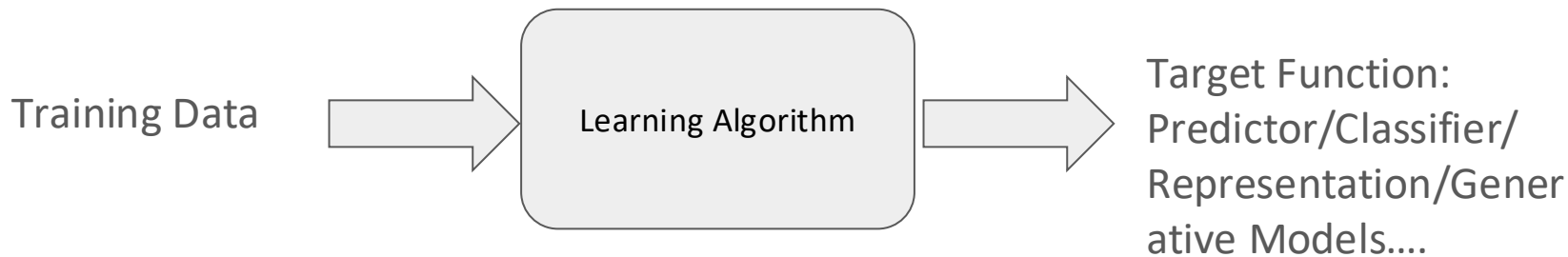
## MAP

- We chose the “best”  $\theta$  that maximized the **posterior** given data
- Prior matters

$$\hat{\theta} = (XX^T + \lambda m I)^{-1}Xy$$

- No numerical issue
- Mitigate overfitting

# ML Algorithm Pipeline



## General ML Algorithm Pipeline

1. Build probabilistic models
2. Derive loss function (by **MLE/MAP**, maximum margin, contrastive...)
3. Select optimizer

Q&A